

## 13° TROFEO FIEMME ON ICE

### JUDGES DETAILS PER SKATER

#### ADVANCED NOVICE BOYS FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Alessandro GIULIANO	ITA	2	63.58	26.00	37.58	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz+2T		3.40	0.28	1	1	2								3.68
2	2F+2T+2Lo		4.80	0.12	0	1	1								4.92
3	CCoSp3		3.00	0.60	2	2	2								3.60
4	2A<<	F <<	1.10	-0.55	-5	-5	-5								0.55
5	2F		1.80	0.30	2	1	2								2.10
6	ChSq1		3.00	0.83	1	2	2								3.83
7	2Lz		2.10	0.42	2	2	2								2.52
8	2Lo		1.70	0.11	1	0	1								1.81
9	FCCSp3		2.80	0.19	0	2	0								2.99
			<b>23.70</b>												<b>26.00</b>
Program Components				Factor											
Composition				2.40	5.25	5.00	5.75					5.33			
Presentation				2.40	5.00	5.25	5.50					5.25			
Skating Skills				2.40	5.00	4.75	5.50					5.08			
<b>Judges Total Program Component Score (factored)</b>												<b>37.58</b>			
<b>Deductions:</b>														<b>0.00</b>	

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Leonardo PAVESI	ITA	1	51.56	19.16	32.40	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz		2.10	-0.07	0	-1	0								2.03
2	2F+2T+1A+SEQ		4.20	-0.18	-1	-1	-1								4.02
3	CCoSp2		2.50	0.33	1	1	2								2.83
4	2Lo+COMBO+2T*	*	1.70	-0.85	-5	-5	-5								0.85
5	2F!	!	1.80	-0.30	-1	-2	-2								1.50
6	ChSq1		3.00	0.67	1	1	2								3.67
7	1A		1.10	0.04	1	0	0								1.14
8	FCSpB		1.60	-0.37	-3	-1	-3								1.23
9	2Lz		2.10	-0.21	-1	-1	-1								1.89
			<b>20.10</b>												<b>19.16</b>
Program Components				Factor											
Composition				2.40	4.50	4.50	4.50					4.50			
Presentation				2.40	4.75	4.50	4.75					4.67			
Skating Skills				2.40	4.25	4.25	4.50					4.33			
<b>Judges Total Program Component Score (factored)</b>												<b>32.40</b>			
<b>Deductions:</b>														<b>0.00</b>	

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<<	Downgraded jump	!	Not clear edge	F	Fall